

Lecture 6

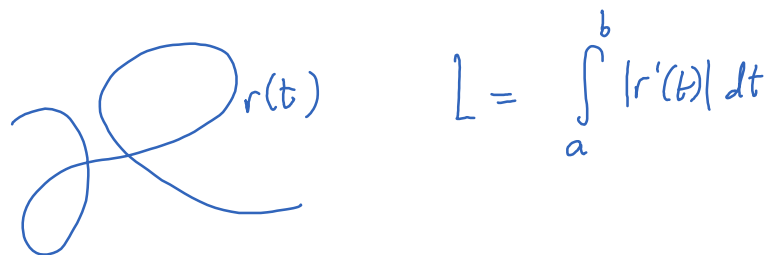
Thursday, January 28, 2021 4:17 PM

* Prayer ----

* Spiritual thought: the Spirit leads to invention, so we need to live worthily of the Spirit.

* Answering questions ---

* Length of a curve $r(t)$, $a \leq t \leq b$


$$L = \int_a^b |r'(t)| dt$$

Ex $r(t) = \langle \cos t, \sin t, t \rangle$, $0 \leq t \leq 2$

$$L = \int_0^2 \sqrt{(-\sin t)^2 + (\cos t)^2 + 1^2} dt = 2\sqrt{2}.$$

Note: Length is an intrinsic property, independent of the way a curve is parametrized. (The distance from Provo to Salt Lake City along I-15 is the same, no matter how fast/slow you go.)

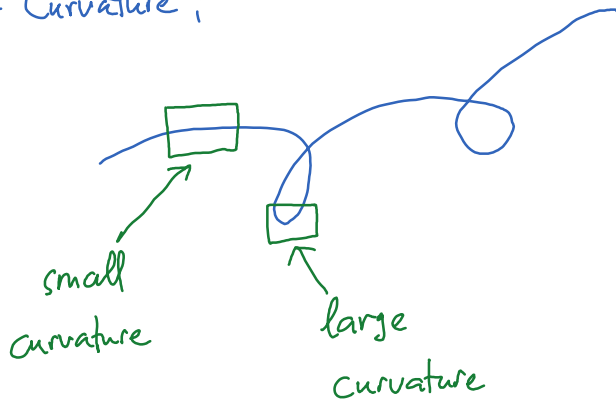
$$r(t) = \tilde{r}(\tilde{t}) = \tilde{r}(\tilde{t}(t))$$

$$L_1 = \int_a^b |r'(t)| dt$$

← equal to each other (law of u-substitution) →

$$L_2 = \int_{\tilde{a}}^{\tilde{b}} |\tilde{r}'(\tilde{t})| d\tilde{t} = \int_a^b |\tilde{r}(\tilde{t}(t))| \tilde{t}'(t) dt$$

* Curvature:



Curvature measures how fast the curve change its direction at a given point. We may be tempted to think that

$$k(t) = \left| \frac{d}{dt} r'(t) \right| = |r''(t)|.$$

This definition has two limitations:

(1) It is not independent of the parametrization of the curve.

$r_1(t): \begin{cases} x(t) = \cos t \\ y(t) = \sin t \\ z(t) = 0 \end{cases} \quad 0 \leq t \leq 2\pi,$

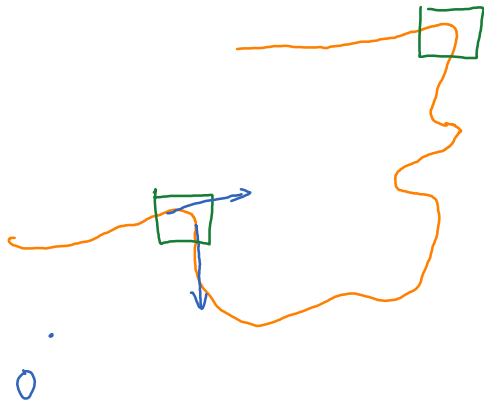
$r_2(t): \begin{cases} x(t) = \cos 2t \\ y(t) = \sin 2t \\ z(t) = 0 \end{cases} \quad 0 \leq t \leq \pi$

$$\left. \begin{aligned} r_1''(t) &= \langle -\cos t, -\sin t, 0 \rangle, & |r_1''(t)| &= 1 \\ r_2''(t) &= \langle -4\cos t, -4\sin t, 0 \rangle, & |r_2''(t)| &= 4 \end{aligned} \right\} \text{different!}$$

One can fix this flaw by parametrizing the curve by its length:



(2) The curvature shouldn't depend on how fast you go.



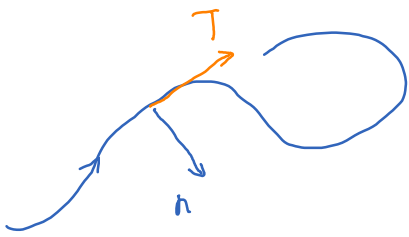
$$\begin{aligned} x &= t \quad \rightsquigarrow \quad x' = 1 \\ y &= \sqrt{1-t^2} \quad \rightsquigarrow \quad y' = \frac{-t}{\sqrt{1-t^2}} \\ x'^2 + y'^2 &= 1 + \frac{t^2}{1-t^2} = \frac{1}{1-t^2} \end{aligned}$$

$$k(s) = \left| \frac{d}{ds} \frac{r'(s)}{|r'(s)|} \right| = \left| \frac{dT}{ds} \right|$$

$$\rightsquigarrow k(t) = \frac{|T'(t)|}{|r'(t)|}$$

Alternatively,

$$k(t) = \frac{|r'(t) \times r''(t)|}{|r'(t)|^3}$$



Normal vector; (principle)

$$N(t) = \frac{T'(t)}{|T'(t)|}$$

Binormal vector:

$$B(t) = T(t) \times N(t)$$

Torsion :

$$\tau = \frac{[r'(t) \times r''(t)] \cdot r'''(t)}{|r'(t) \times r''(t)|^2}$$

$$\tau = - \frac{dB}{ds} \cdot N$$